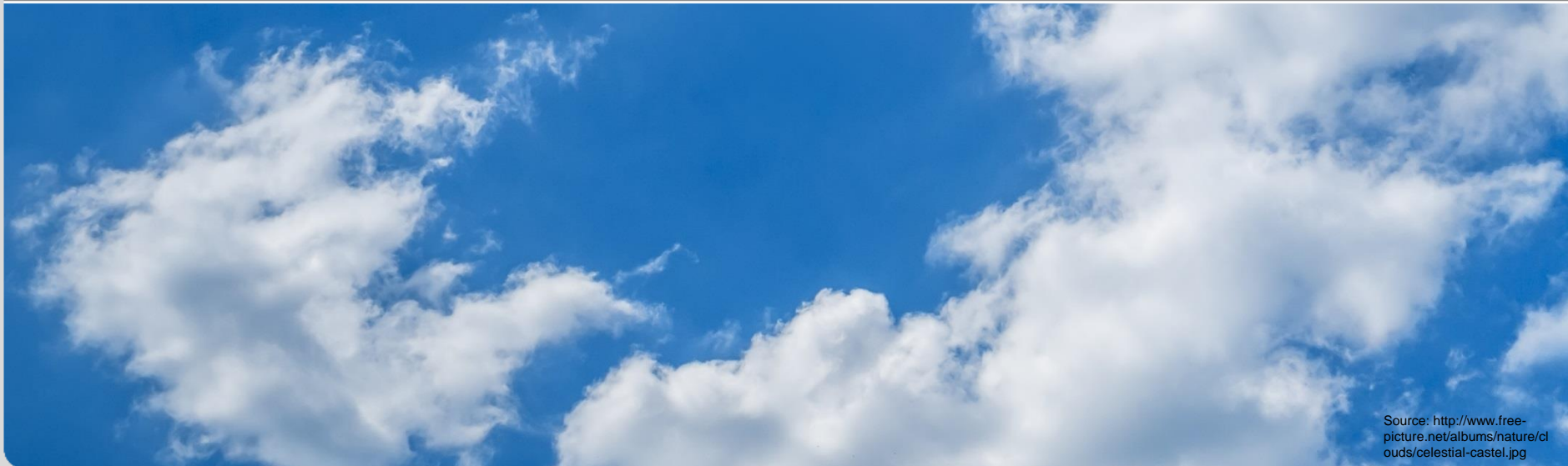


(Understanding) Security Trade-Offs in Cloud Storage Systems

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Source: <http://www.free-picture.net/albums/nature/clouds/celestial-castel.jpg>

Agenda

- Basics of Cloud Storage Systems
- A Reference Threat Model for Cloud Storage Services
- (Security) Trade-Offs in Cloud Storage Systems
 - Encryption of Data-at-Rest
 - Secure Communication
- Summary

BASICS OF CLOUD STORAGE SYSTEMS

What are Cloud Storage Systems (CSS)?



- Simple Storage Service (S3)
- DynamoDB
- ...



- DocumentDB
- Redis Cache
- ...



- Cloud Storage
- Data Store
- ...

Cloud Storage Services



Project Voldemort

NoSQL Systems

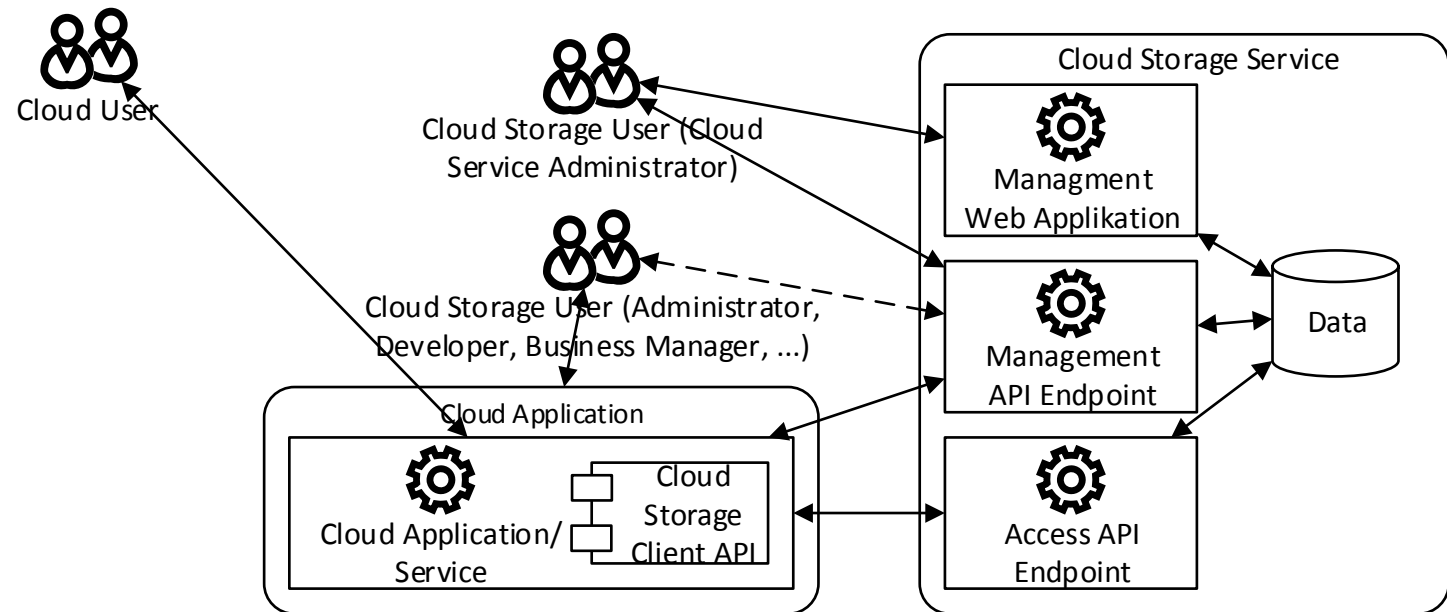
Properties of CSS

CSS are optimized for performance, availability, and elastic scalability [1]:

- Inherent trade-offs, e.g., consistency trade-offs, are typically decided in favor of performance and availability (see also: CAP Theorem [2])
- Often designed for specific use cases:
 - Amazon built Dynamo for their shopping cart purposes
 - Google designed CSS for their extraordinary workloads
 - LinkedIn invented/uses Project Voldemort for their “Who’s Viewed My Profile” functionality
 - ...
- Limited query functionality compared to SQL in relational database management systems (DBMS):
 - Key-Value data model (Key-Value Store): Google Cloud Storage, S3, Redis, Voldemort, ...
 - Document-oriented data model (Document Store): MongoDB, CouchDB, ...
 - Column-oriented data model (Column Store): Cassandra, DynamoDB, HBase, Google Cloud Datastore, ...
 - ...

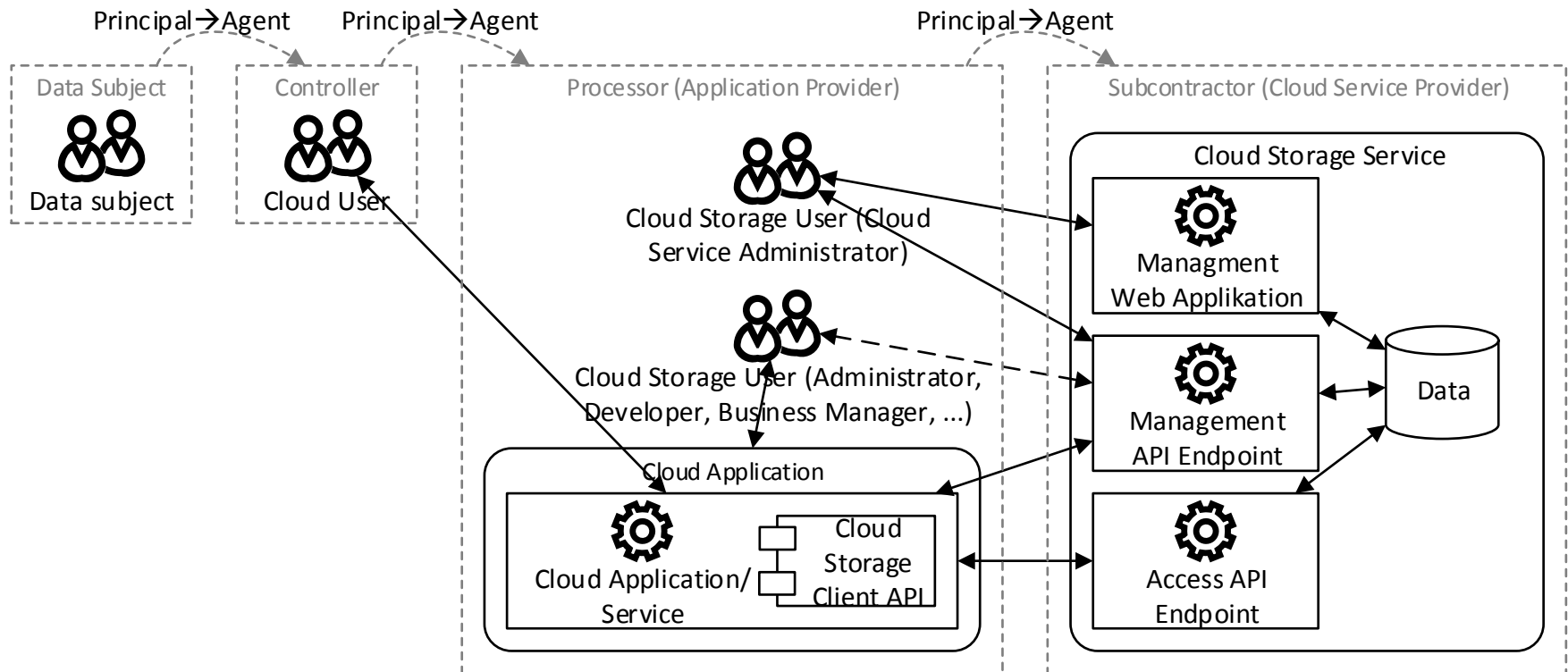
A REFERENCE THREAT MODEL FOR CLOUD STORAGE SERVICES

“Usage Model” for Cloud Storage Services



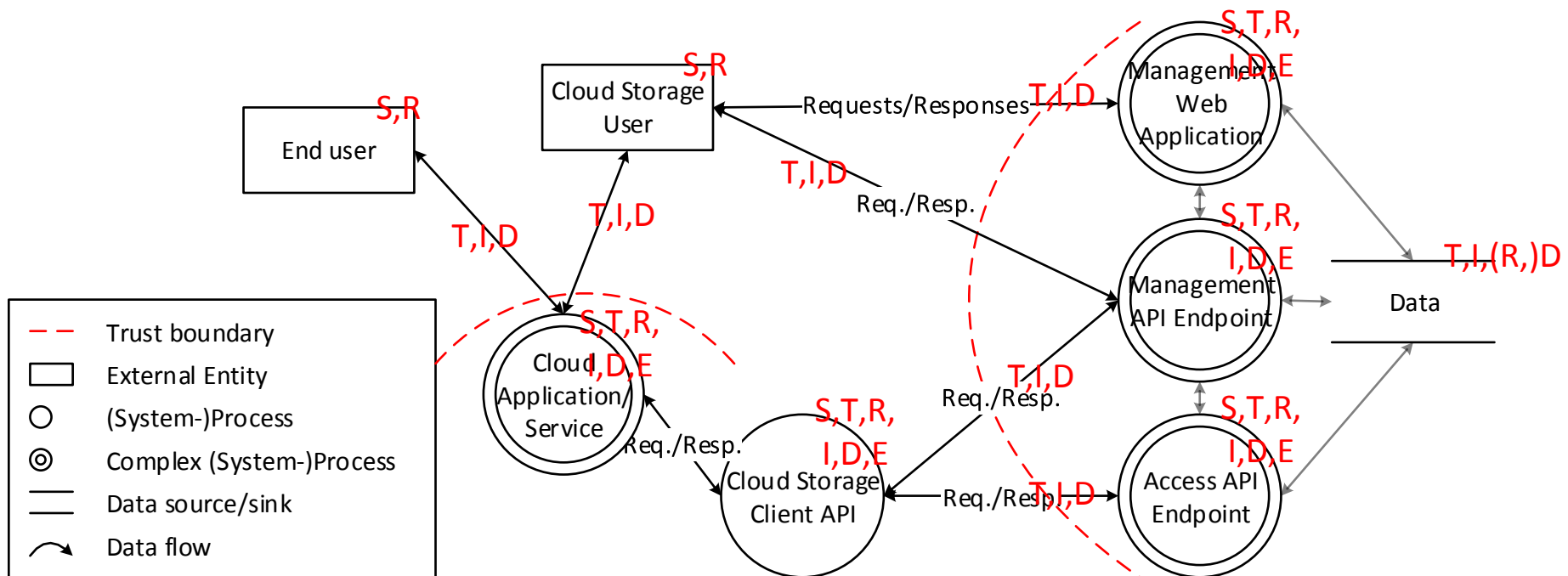
Source: [3]

“Usage Model” for Cloud Storage Services



Source: [3]

A Reference Threat Model for Cloud Storage Services

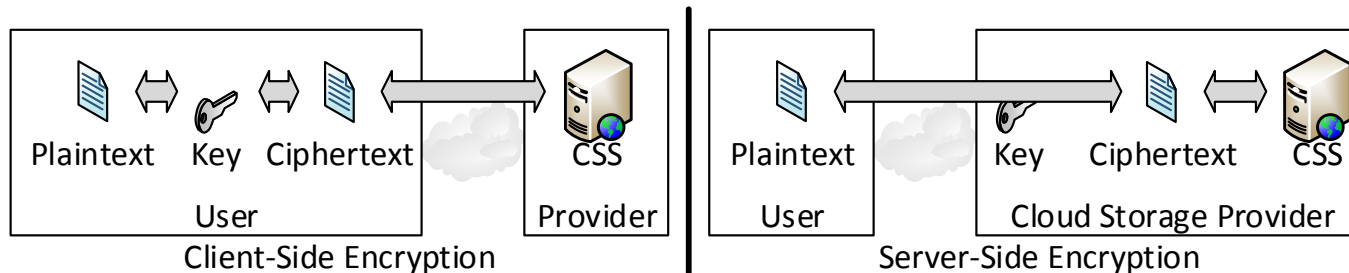


Source: [3]; see also: [4]

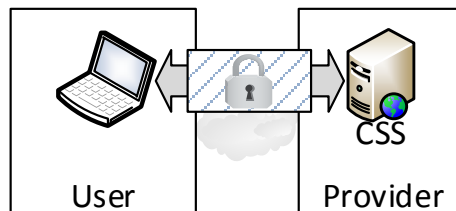
(SECURITY) TRADE-OFFS IN CLOUD STORAGE SYSTEMS

Security Mechanisms of CSS

- Most important assets are the system itself and the stored data
- General security mechanisms basically known from Security Engineering for DBMS (see also: [5, 6]), e.g.:
 - Authentication and access control
 - Encryption of data-at-rest




- Secure communication (data-in-transit)



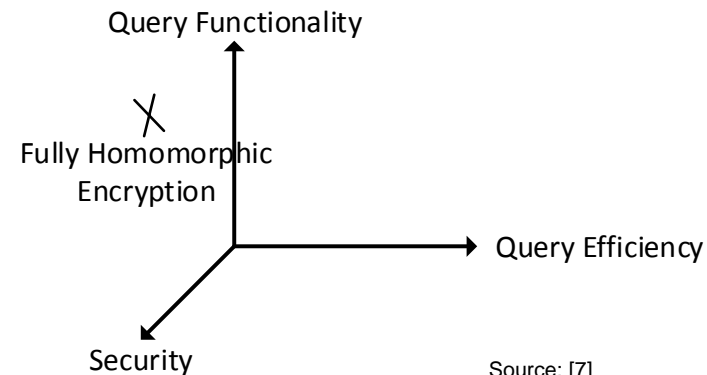
Encryption of Data-at-Rest (1/2)

- Encryption of data-at-rest aims at preserving data confidentiality (and integrity)
- Main problem [7, 8]: How do we implement querying over the encrypted data (security vs. performance)?



Name	CreditCardNo	...
Steffen	031101	
Stefan	191100	
David	110602	
Frank	980198	
...	...	

Name	CreditCardNo	...
0bea8	0af5076be	
9fe742	f2851dae	
7fbac5	9efb65124	
ef6bac	efb198ab	
...	...	

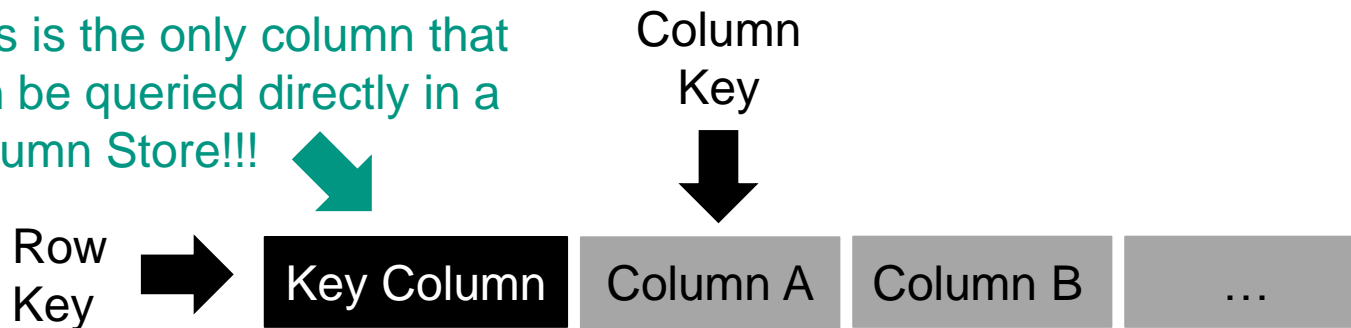


- Diverse encryption schemes as well as sophisticated architectures for CSS trying to solve the trade-off issues for CSS, e.g. [7, 8]:
 - Fully Homomorphic Encryption [9]
 - Searchable Encryption [10]
 - Cryptographic Cloud Storage [11]
 - Securus [8]
 - ...


Encryption of Data-at-Rest (2/2)

- However, is encrypting data-at-rest in a CSS with its limited query functionality really a problem??? (Example: Column Store – a hashtable of hashtables; see also [12])


This is the only column that
can be queried directly in a
Column Store!!!



- So, it depends on the required query functionality:
 - If we do not have to encrypt a column that can be queried by the clients: **No**
 - If we have to encrypt one of the few columns which can be queried by the clients: **Maybe. But, see also:** The *Confidentiality Preserving Indexing (CPI) Taxonomy* and *Securus Approach* by Köhler in [8] allow for creating an optimal solution (query efficiency) for relational DBMS that fits the required query functionality



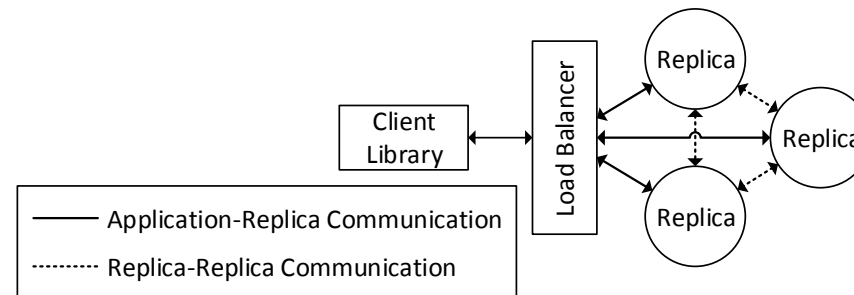
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Name	CreditCardNo	...
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9fe742	f2851dae	
7fbac5	9efb65124	
ef6bac	efb198ab	
...	...	

Secure Communication (1/3)

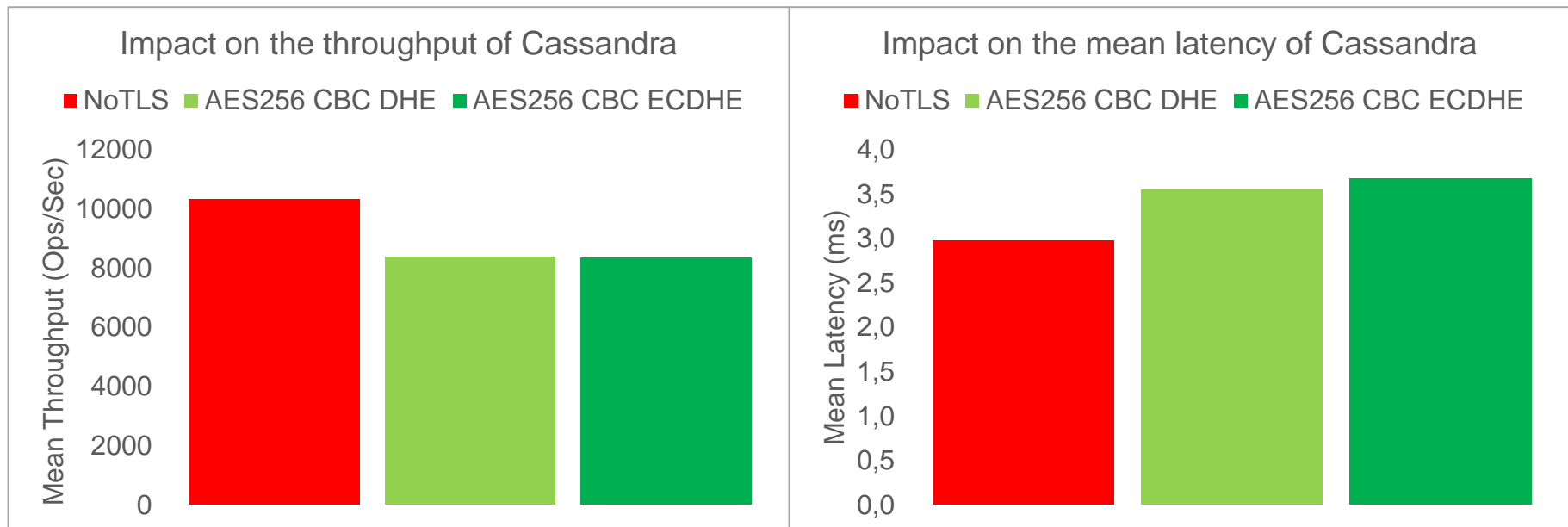
- Two basic types of communication in CSS [13]:
 - Application-replica (AR) communication: Comprises the data flow from the application to the first replica server including the hop via the load balancer
 - Replica-replica (RR) communication: Happens between replica servers



- Both communication types can be secured by, e.g., Transport Layer Security (TLS) like in MongoDB or Cassandra
- TLS officially supports more than 300 different cipher suites
- Some cipher suites are faster, some are considered to be more secure
- Enabling TLS typically reduces the throughput and heightens the latency of the communication link (security vs. performance)

Secure Communication (2/3)

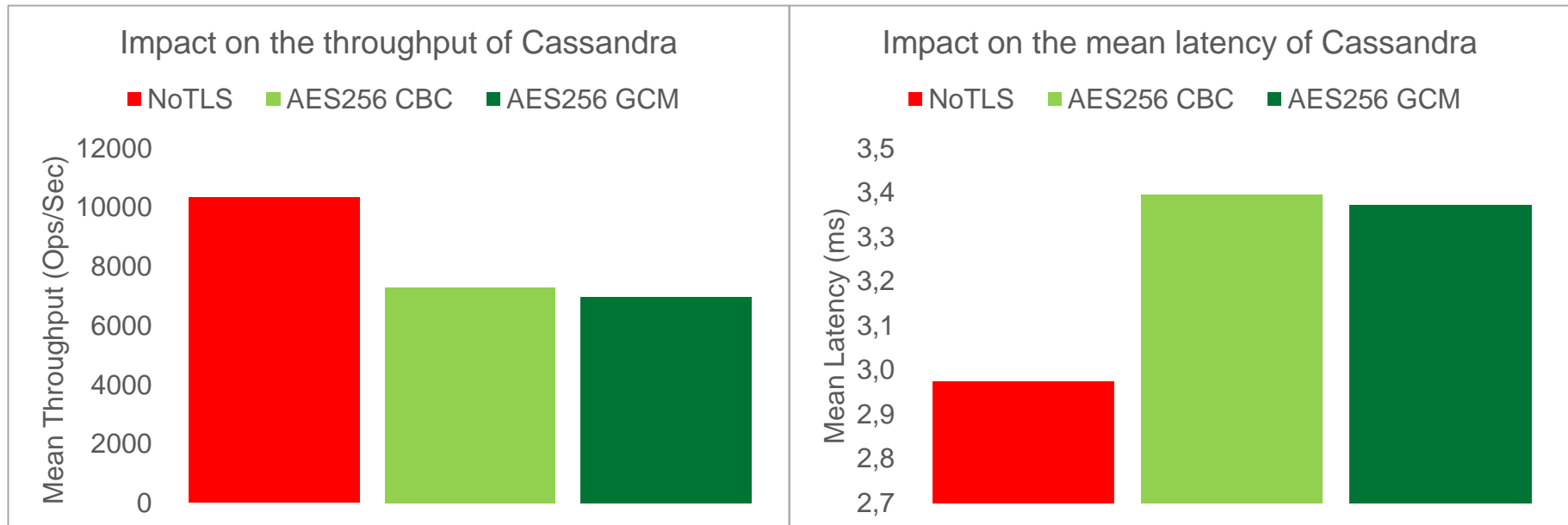
Experiment DHE vs. ECDHE (AR Communication)



- Enabling TLS reduces the throughput by 19% in average (AR comm. secured)
- Update and read latencies are increased by 15-24% in average with TLS
- However, no significant difference between DHE and ECDHE, despite ECDHE typically outperforms DHE in web servers
- The Cassandra cluster performed only 8 (DHE)/12 (ECDHE) abbreviated handshakes and only 3/3 full handshakes during ca. 27 Min experiment runtime

Secure Communication (3/3)

Experiment CBC vs. GCM (AR-RR Communication)



- CBC mode is typically faster than the GCM, whereas the GCM is considered to be more secure – CBC have been vulnerable to different attacks like POODLE
- If we, however, activate TLS for the AR as well as RR communication, both cipher suites are nearly equal
- The throughput is reduced by 29% (CBC)/32% (GCM) and the latencies are increased by 4/6% (update) respectively 23/23% (read) in average

SUMMARY

Summary & Outlook

- Security Engineering for CSS is getting more and more important
- For Security Engineering of CSS, we have to understand the trade-offs between security and performance in CSS to make “good” decisions on the trade-offs

- In this talk, we presented:
 - A short introduction to CSS with their overall properties
 - A generic “usage model” and reference threat model for cloud storage services which can help us to better understand the threats to cloud storage services; a reference threat model for NoSQL systems is in preparation
 - A comprehensive insight into the trade-offs between security and performance for the data-at-rest encryption in CSS
 - Another comprehensive insight into some trade-offs between security and performance for secure communication

Thanks for your attention.



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